

BOGGLE



S	T	Z	S
Y	E	R	N
T	M	O	S
B	U	S	S

Find words of 3+ letters by connecting adjacent cells

Solutions

57 words of 3 letters (1 points):BUM; BUS; BUT; EMO; EMS; EMU; EON; ERN; ERS; EST; MES; MET; MOE; MON; MOR; MOS; MOU; MUS; MUT; NOM; NOR; NOS; OES; OMS; ONS; ORE; ORS; ORT; OUS; OUT; REM; REO; RES; RET; REZ; ROE; ROM; SER; SET; SEY; SEZ; SOM; SON; SOS; SOU; STY; SUB; SUM; SYE; TES; TET; TUB; TUM; TYE; UTE; YES; YET.

79 words of 4 letters (1 points):BUMS; BUSS; BUTE; EMOS; EMUS; EMYS; EONS; ERNS; EROS; MEOU; METS; MOER; MOES; MONS; MORE; MORN; MORS; MORT; MOSS; MOUS; MUON; MUSO; MUSS; MUTE; NOES; NOME; NOMS; NORM; NOUS; NOUT; OMBU; OMER; ORES; ORTS; REMS; REOS; REST; RETS; ROES; ROMS; ROUM; ROUT; SERS; SMUT; SOME; SOMS; SOMY; SONS; SORE; SORN; SORT; SOSS; SOUM; SOUS; SOUT; STEM; STET; STEY; STYE; SUMO; SUMY; TEMS; TERM; TERN; TEST; TETS; TRES; TRET; TREY; TREZ; TRON; TUMS; TYER; TYES; TYTE; UTES; YEST; ZERO; ZEST.

48 words of 5 letters (2 points):BUTEO; BUTES; EMBUS; ESTRO; MEOUS; METRO; MOERS; MORES; MORN; MORTS; MUONS; MUSOS; MUTER; MUTES; NOMES; NORMS; OMBUS; OMERS; OUTER; RESTY; ROUMS; ROUTE; SERON; SMORE; SMOUT; SNORE; SNORT; SNOUT; SORES; SORNS; SORTS; SOUMS; STEMS; STERN; STYME; STYTE; SUMOS; TERMS; TERNS; TERTS; TESTY; TREYS; TRONS; TROUT; TUMOR; TYERS; ZEROS; ZESTY.

25 words of 6 letters (3 points):BUTEOS; ESTROS; ETYMON; METROS; MOUTER; MUTEST; OUTERS; ROUTES; SERMON; SERONS; SEROUS; SMORES; SNORES; SNORTS; SNORTY; SNOUTY; SOREST; SORTES; SOUTER; STERNS; STROMB; STROUT; TROUTY; TUMORS; TUSSOR.

9 words of 7 letters (5 points):ESTROUS; ETYMONS; MOUTERS; SERMONS; SOUTERS; STEMSON; SUBTEST; TUSSORE; TUSSORS.

3 words of 8 letters (11 points):STEMSONS; STROMBUS; TUSSORES.

Game Rules:

- Find words from **adjacent** letters (horizontally, vertically, or diagonally)
- Words must be **3+ letters** long
- Cannot use the same cube twice in one word
- Duration: **3 minutes**

Scoring:

Letters	Points
3-4	1
5	2
6	3
7	5
8+	11

If multiple players find the same word, it is removed from all lists.